

ONTARIO PRO-CON DEBATING FORUM

JUDGES' DEBATE COMMENTS

DELIVERY:

- GOOD TONE, GOOD SPEAKING VOICE
- AVOID READING
- GOOD VOICE PROJECTION
- ENTHUSIASTIC DELIVERY
- INDIGNANT TONE
- EXPRESSIVE BODY LANGUAGE
- GOOD GESTURING
- ARTICULATE, CONFIDENT
- TOO DEPENDENT ON NOTES
- GOOD EYE CONTACT WITH JUDGE
- PLACES EMPHASIS ON KEY WORDS
- AUTHORITATIVE
- COMPOSED, POISED
- PERSUASIVE

CONTENT:

- EFFECTIVE OPENING
- ORGANIZED, SEQUENCED
- CREATIVE, ARTICULATE
- WELL RESEARCHED
- POWERFUL, COMPELLING ANALOGY
- DUBIOUS, QUESTIONABLE COMPARISON
- ATTEMPTS TO SQUIRREL RESOLUTION
- REQUIRES MORE EVIDENCE TO SUPPORT RESOLUTION
- WELL DEFINED RESOLUTION
- LOGICAL REASONING
- VALID FACTS
- LOGICAL CONCLUSION
- EXCELLENT USE OF EVIDENCE
- REPEATS FACTS/POINTS
- NEGATIVE TEAM DOES NOT REFUTE OPPONENT'S ARGUMENTS
- KEEN AWARENESS OF OPPONENTS ARGUMENTS

ANSWERS:

- THOUGHTFUL, CONFIDENT
- LACKS CONVICTION
- NO QUESTIONS PLEASE
- CLARIFIES AND STRENGTHENS TEAM'S ARGUMENTS
- CONCISE, ARTICULATE WITNESS
- CONFUSING, ELUSIVE, DIFFICULT
- NO SPEECH MAKING ALLOWED
- RESPONDS TO QUESTIONS DIRECTLY
- UNNECESSARILY LONG ANSWERS

QUESTIONS:

- QUESTIONS ONLY
- PERSISTENT ATTACK
- AVOID PERSONAL QUESTIONS
- DIRECT QUESTIONS RELATED TO OPPONENT'S SPEECH STRENGTHEN ARGUMENTS
- NO SPEECH MAKING
- DO NOT INTERRUPT
- LOGICAL QUESTIONS
- QUESTIONS CARRIED THROUGH TO LOGICAL CONCLUSION
- QUOTES OPPONENT CORRECTLY

REBUTTAL:

- REFUTES OPPONENT'S ARGUMENT
- NO NEW INFORMATION PLEASE
- SPEAKS WITH CONFIDENCE AND AUTHORITY
- CAN BOIL DOWN DEBATE TO CORE PRINCIPLES, ISSUES
- MAINTAINS RESPECTFUL TONE
- REBUILDS TEAM'S ARGUMENTS BY REFUTING OPPONENTS' CRITICISMS
- EMPHASIZES THE STRENGTHS OF TEAM'S POSITION
- CRYSTALIZES KEY ASPECTS OF THE DEBATE IN CONCRETE AND COMPELLING WAYS

MISCELLANEOUS:

- POSITIVE EMOTIONAL APPEAL
- PERSUASIVE ARGUMENTS
- REASONING: SPECIFIC TO GENERAL (VICE VERSA)
- INAPPROPRIATE COMMENTS
- CONVINCING ARGUMENTS
- MAKE YOUR POINTS MORE CLEARLY
- COMPARISON AND/OR CONTRAST RELEVANT (IRRELEVANT)
- IMPRESSIVE AGILITY OF THOUGHT